COVER LETTER

DIGITAL FX ARTIST

Please accept this letter as expressed interest in being a part of your Lucas Arts staff. My résumé is enclosed for your review and consideration.

I have excellent qualifications to bring to this position, including 5 years of dynamic experience and training in 3D animation and video production. I offer many proven abilities that I believe qualify me to be a significant asset to your organization including:

- Ability to apply creativity and vision to the successful production and development of cinematics, 3D animation and video production. Projects have included 2 hour video of the local high school play and a 2 1/2 minute 3D animation sequence.

- Highly effective organizational abilities with a continuous commitment to follow-through, detail and meeting all timelines.

I look forward to discussing these and other qualifications I offer during a personal interview in Chicago at your convenience.

Thank you for your time and consideration.

Respectfully,
Brian Bell

RESUME

DIGITAL FX ARTIST

SUMMARY OF QUALIFICATIONS

- 8 years of strong and diverse professional and educational computer animation experience encompassing multiple phases of the production of videos, printed material, web sites, and multimedia CDs

- Proven background in 3D animation and video production. Interviewed clients, analyzed needs, developed prototype images, oversaw full construction, tested, modified, and initiated complete roll out

- Highly organized and detail oriented. Extremely adept in balancing and handling multiple competing priorities within a fast-paced development environment. Successfully initiated and designed a calendaring system that was adopted by executive staff and the Technology Development Department

- Successful interpersonal skills. Relate warmly and professionally to a wide range of cultures, personalities and business levels. Work very well independently or as an active team member

- Technically proficient. Adept in mathematics, computer hardware systems, and rapidly integrating complex principles

- Highly adaptable, quick learning and very hard working

PROFESSIONAL EXPERIENCE

2005-2006 TIME-O-MATIC, CATLIN, ILLINOIS
- Create dynamic renderings to show LED signs to prospective buyers
- Add, resize and customize animations and video clips to be placed into EasyArt database
- Create 2D and 3D animations to be placed into EasyArt database
- Design custom programming for current sign owners
- Create and program Acrobat forms

1996-2005 BELL CONSULTING SERVICES, CATLIN, ILLINOIS
- Video Editor/Sound Technician
- Oversee all operations related to sound systems for special events as a volunteer within a nonprofit environment.
- Created and developed numerous special event-driven videos.
- Designed and constructed a computer system for long-form video capture (over 1 hour), editing, and final output to tape at DV resolution in the year 2001.
- Analyzed needs and prepared proposals for website development.

2000-2004 IC MINISTRIES, ST. JOSEPH, ILLINOIS
- Technology Department Coordinator
- Responsible for all aspects of video design and editing for both corporate and promotional projects.
- Developed and maintained corporate website, system network and all computers.
- Prepared attractive PowerPoint presentations for senior executives and other staff members.
- Initiated and implemented an annual production calendar for all departmental projects.
- Reviewed requirements and built servers.
- Designed and laid out promotional flyers and displays.

EDUCATION

PARKLAND COLLEGE, CHAMPAIGN, ILLINOIS
Associate of Applied Science: Computer Graphics Programming
Completed Alias Maya Certificate Program with 4.0 Grade Point Average

COMPUTER SKILLS & TECHNOLOGY

OPERATING SYSTEM
Windows 95/98/ME/NT/2000/XP, MAC, IRIX, UNIX, LINUX (DEBIAN), X Windows(KDE, GNOME)

SOFTWARE
Microsoft Word, Excel, PowerPoint; Quark Express, Multi AD; Macromedia Dreamweaver
Adobe Photoshop, Illustrator, PageMaker, InDesign, Premiere, After Effects;
Alias/Wavefront Maya; Newtek Lightwave; Caligari trueSpace;

PROGRAMMING LANGUAGES
C, Pascal, Assembler, Java, Perl, HTML, MEL

DVD CONTENT

DIGITAL FX ARTIST

- Design and develop a short animated segment that brings to life a CG object within a live-action background
- Shoot a live action background image plate to use for your composite
- Design and model your character with realistic shape and surface treatment
- Composite your CG animated layer over the live-action background plate

- Apply visual interpretation skills to design a physically accurate and proportionally correct three-dimensional model of an objective subject from a two dimensional image
- Consider and investigate the various types of actual materials that might be applied to your object and create a realistic and accurate shader to represent the surface of your object

- Model an abstract, non-objective three-dimensional shape with form that is interesting to view from any angle
- Design an asymmetrical or crystallographic composition using multiple copies of your model
- Create continuous eye movement throughout your composition

FOR FURTHER EXAMPLES OF MY WORK, PLEASE VISIT
www.digitalfxartist.com

Brian Bell
111 Burris Drive - Catlin, IL 61817
217-377-2367 - techdev@mail.com

DIGITAL FX ARTIST
BRIAN BELL
111 Burris Drive - Catlin, IL 61817
217-377-2367 - techdev@mail.com